

Information Complexity and Estimation

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Based in part on work with Duarte and Weissman

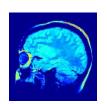
WITMSE 2011



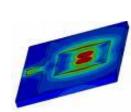
Estimation

- Medical imaging (tomography)
- Source and channel coding
- Financial prediction
- Electromagnetic scattering
- Seismic imaging (oil industry)
- Speech recognition







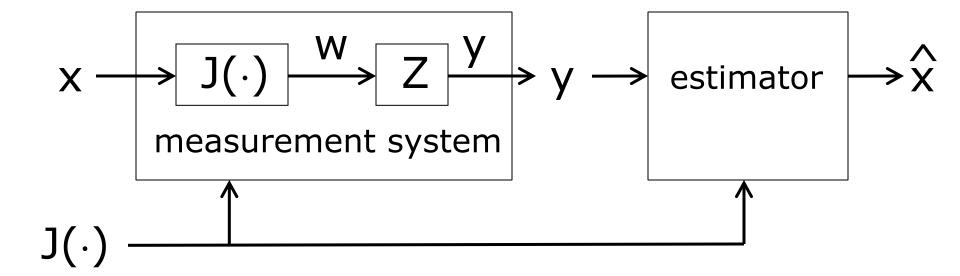






General Model

- Real-valued input x; unknown distribution
- Deterministic system J (w=x, w=J·x, w=J(x), ...)
- Noise channel Z (additive, f_{Yi|Wi}, non-iid,...), f_Z known
- J, Z are *operators*; y are noisy measurements
- Goal: estimate x from y, J, f_z



Kolmogorov Sampler [Donoho]

- Additive white Gaussian noise y = x + z
- Estimate x by minimizing for
 - complexity K(x) [Kolmogorov, Rissanen,...]
 - $\log \log \log(f_7(Z=y-x))$
- Kolmogorov sampler = MDL

MDL in General Estimation Model

- Arbitrary J, Z (operators, nonlinear, ...)
- Estimator *loss/regret* $-\log(f_{Y|W}(Y=y|W=J(\hat{x}))$
- MDL = maximum *a posteriori* w/ complexity prior

$$\hat{x}_{MDL} = \operatorname{argmin}_{\hat{x}} \{K(\hat{x}) - \log(f_{Y|W}(Y=y|W=J(\hat{x}))\}$$

• Optimization over real-valued $\hat{x} \otimes$

$$X \rightarrow J(\cdot) \xrightarrow{W} Z \xrightarrow{y} y \rightarrow MDL \xrightarrow{\wedge} X$$

Finite Optimization

- Quantizer Q with finite number of levels
- Encode $Q(\hat{x})$ with universal coding length $U(Q(\hat{x}))$
- Provable convergence to true real-valued MDL
 - lossy compression [B & Weissman]
 - matrix product J [B & Duarte]
- Replaced real-valued by finite optimization [©]

$$\hat{x} \longrightarrow Q(\cdot) \longrightarrow \begin{array}{c} Universal \\ Compressor \end{array} \longrightarrow U(Q(\hat{x}))$$

Is MDL Estimation Good?

- Donoho (scalar channel): $E[(x_{KS}-x)^2]$ is *double* the Bayesian minimum mean square error (MMSE)
- Double the MMSE is **bad** for low SNR
- Alternative use mixture over all possible \hat{x}
- Related approach for white scalar channels is optimal [Sivaramakrishnan & Weissman]

Algorithmic Approach

[B & Duarte]

[B & Weissman]





Markov Chain Monte Carlo (MCMC)

- Initialize \hat{x}
- Process one symbol \hat{x}_i at a time
- Generate \hat{x}_i randomly from Gibbs distribution
 - probability based on $Pr(x) \propto 2^{-s} \Psi(x)$
 - energy function $\Psi(x) = K(x) \log(f_{Y|W}(W=y|W=J(x)))$
- Gibbs distribution analogous to heat bath concepts in statistical physics



Temperature Schedule

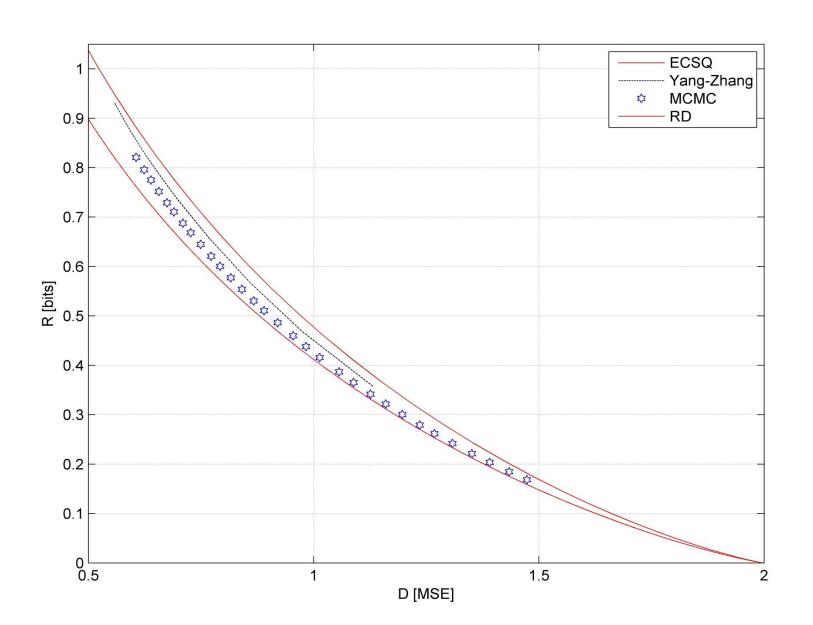
- Inverse *temperature* s modulates energy in exponent $Pr(\hat{x}) \propto 2^{-s \Psi(\hat{x})}$
- Simulated heat bath system gradually "cooled down"
- Strong pull toward low-energy \hat{x} at low temperatures
- Reduce temperature slowly to avoid local minimum

Lossy Compression

- Want \hat{x} with low complexity that has low distortion with respect to input x
- MCMC for binary valued x and Hamming distortion
 [Jalali & Weissman]
- New results [B & Weissman]
 - MCMC for real-valued x and square error distortion
 - data-independent Q* quantizer achieves RD function asymptotically for stationary ergodic
 - low complexity algorithm

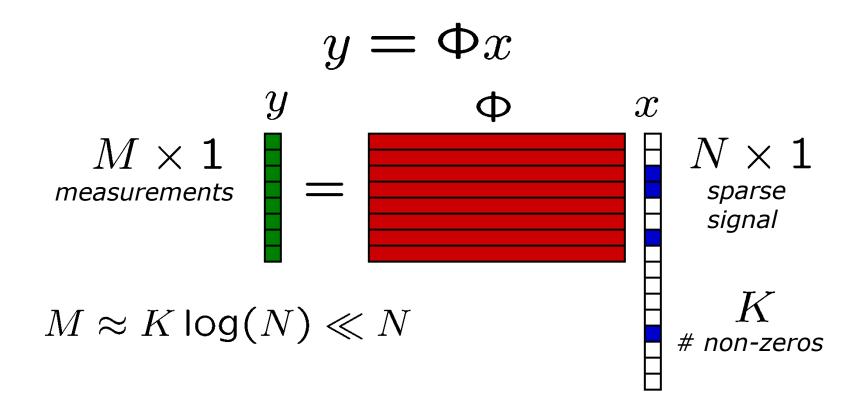


Performance [x Laplace, N=15000]



Compressed Sensing 101

- Length-N input x, matrix Φ, K large coefficients
- $M \approx K \log(N) \ll N$ measurements suffice for robust signal reconstruction
- Matrix product apps: medical imaging, finance, ...

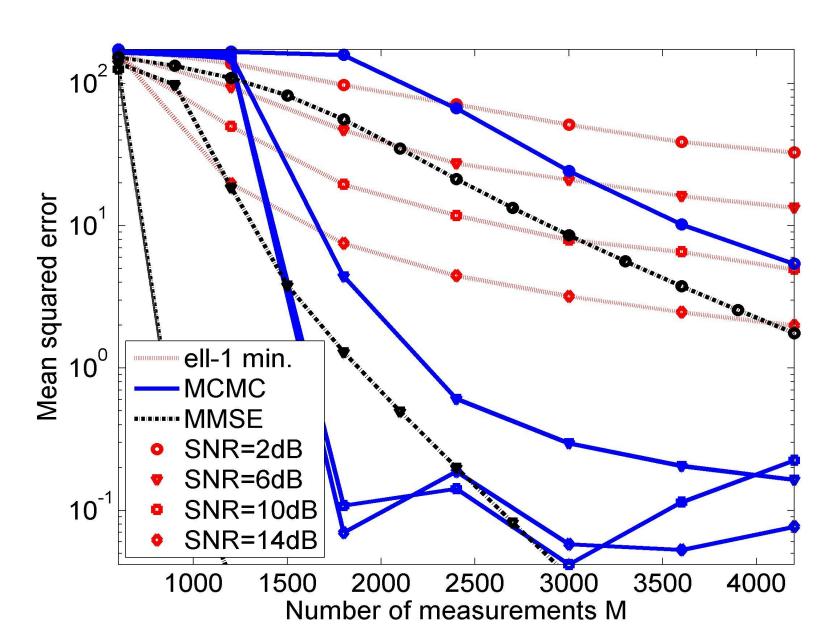


New Results [B & Duarte]



- MCMC for stationary ergodic real-valued x (Gaussian matrix and noise)
- Quantization and universal length $U(Q^*(\hat{x}))$ via MCMC asymptotically achieves Bayes MAP risk
- Low complexity algorithm

Performance [x Bernoulli, N=6000]



Future Directions

- Bernoulli square error simulations show triple MMSE
 - does \hat{x}_{MAP} achieve double MMSE for arbitrary J and Z?
- Mixtures?
- MCMC for arbitrary J using same quantizer Q*?
- Algorithms not yet mature...

THE END