

Universal MAP Signal Estimation from Random Projections



Dror Baron



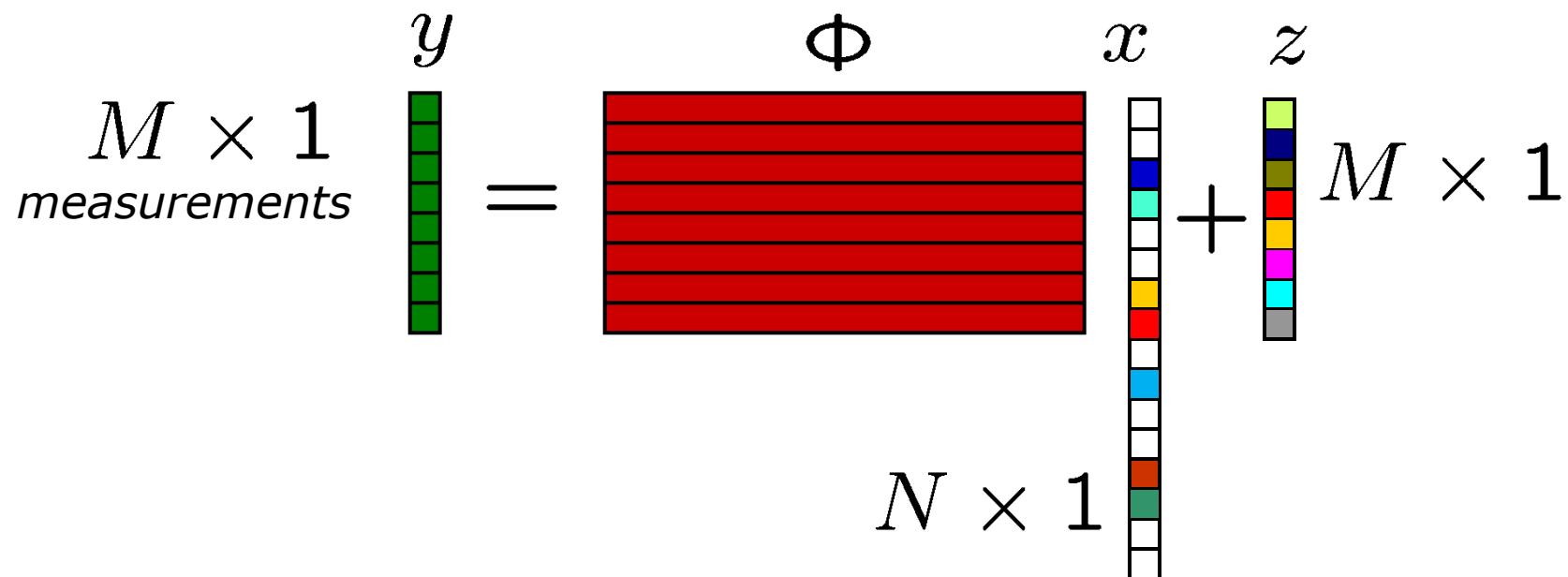
Marco F. Duarte



Signal Measurement Model

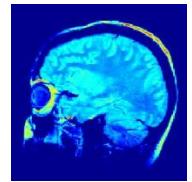
- Length- N input x , matrix Φ
- Measure x by taking projections (matrix vector product)
- Additive noise z
- x generated by ***unknown*** stationary ergodic source

$$y = \Phi x + z$$



Estimation from Linear Projections

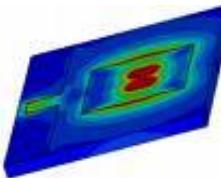
- Medical imaging (tomography)



- Multiuser detection



- Financial prediction



- Electromagnetic scattering



- Seismic imaging (oil industry)

- Compressed sensing



- *Many more...*

Typically sparse x

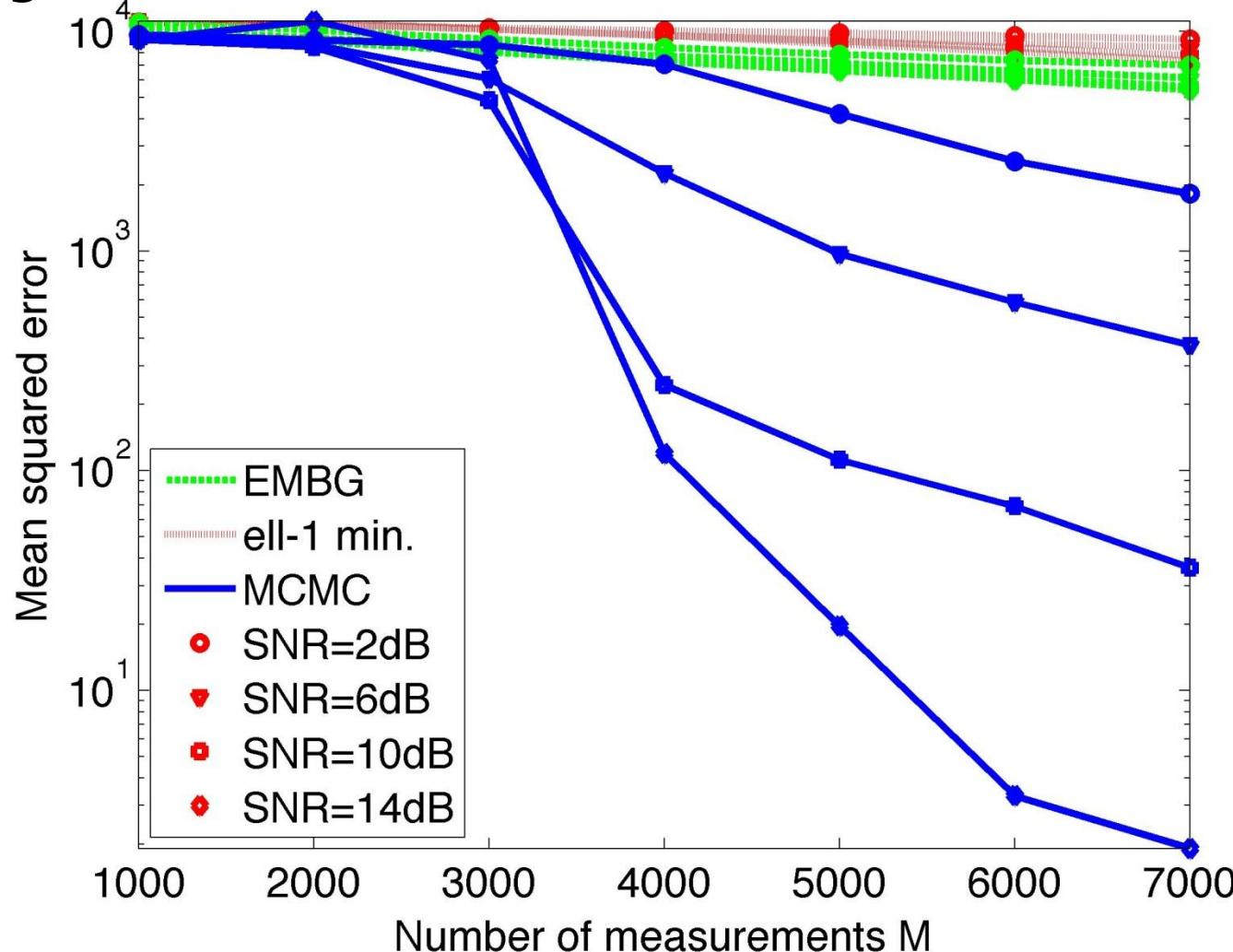
or compressible x

How about a SIMPLE x ?

[Donoho et al. 2006]

Reconstructing *Simple* Source [N=10,000]

- x generated by four state Markov
- 1 1 -1 -1 1 1 -1 -1 1 1 -1 -1...
- 3% glitches in state transitions



How Did We Do That???

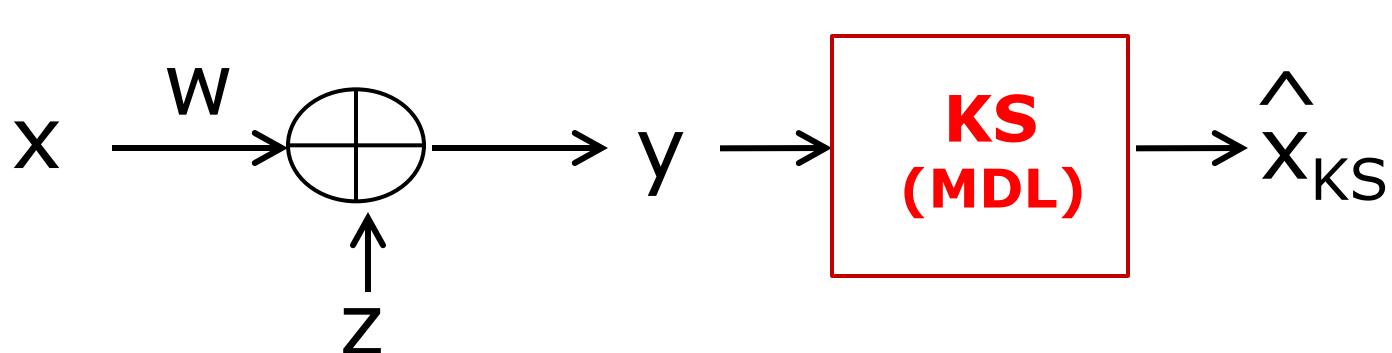


Kolmogorov Sampler [Donoho 2002]

- AWGN *scalar channel* $y = x + z$
- Estimate x by minimizing for
 - *complexity* $K(x)$ [Kolmogorov, Rissanen,...]
 - regularized via log loss: $-\log(f_z(Z=y-x))$
- K sampler \approx minimum description length [Rissanen]



$$\hat{x}_{KS} = \operatorname{argmin}_{\hat{x}} \{K(\hat{x}) - \log(f_z(Z=y-\hat{x}))\}$$

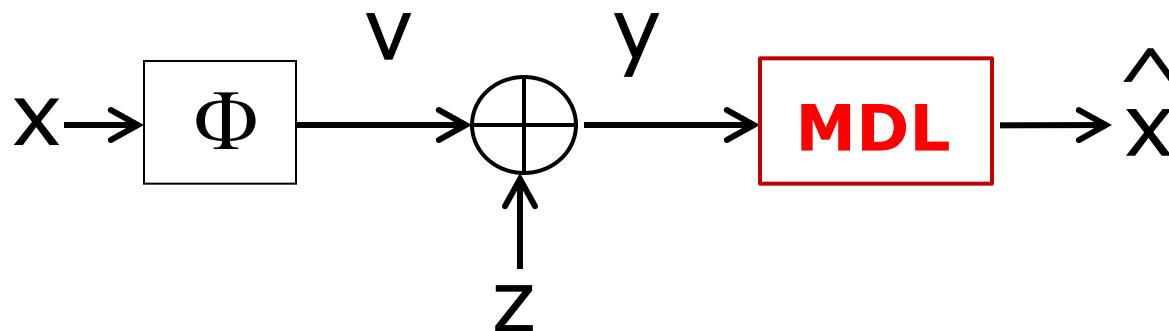


MDL Estimation from Random Projections

- Estimator *loss/regret* $-\log(f_{Y|V}(Y=y|V=\Phi x))$
- MDL = maximum *a posteriori* w/ complexity prior

$$\hat{x}_{\text{MDL}} = \operatorname{argmin}_{\hat{x}} \{K(\hat{x}) - \log(f_{Y|V}(Y=y|V=\Phi \hat{x}))\}$$

- Similar ideas proposed [Jalali & Maleki 2011]
- Optimization over real-valued \hat{x} ☹



Finite Optimization via Quantization

- **MAIN IDEAS**
 - (1) *Quantize* with reproduction levels R
 - (2) *Encode* $R(\hat{x})$ with universal coding length $U(R(\hat{x}))$
 - details of U later
- **Theorem**: regret for discretized grid ε -close to regret over continuous space
- Replaced real-valued by finite optimization ☺



Is MDL Estimation Good?

- Scalar channel $\Phi=I$, $y=x+z$:
 $E[(x_{KS}-x)^2]$ is *double* the Bayesian minimum mean square error (MMSE)
- **Conjecture**: $E[(\hat{X}_{MDL}-x)^2]=2\text{MMSE}$ in $y=\Phi x+z$ channel
- **Conjecture**: ε -weaker performance using quantized grid and universal code $U(R(\hat{x}))$
- Double the MMSE is ***bad*** for low SNR
- Alternative - *mixture* over all possible \hat{x} [Baron 2011]



Algorithmic Approach

Inspired by universal lossy data compression [Weissman et al.]



Coding Stationary Ergodic Sources

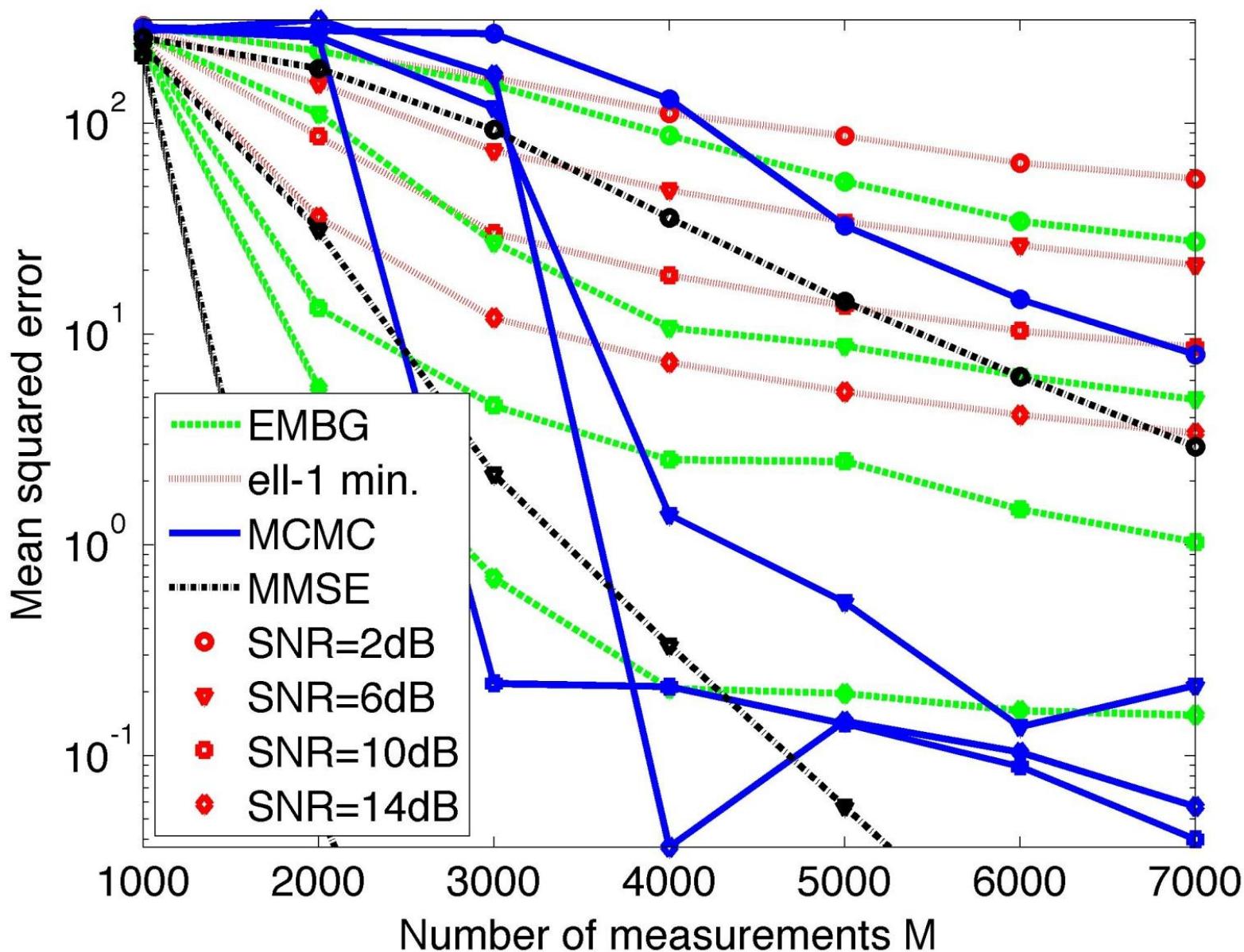
- **Practical encoder** $U(\cdot)$ computes:
 - *empirical symbol counts* $n_q(\alpha, \beta, \hat{x})$
 - # times $\beta \in R$ appeared after *context* $\alpha \in R^q$ in \hat{x}
 - empirical conditional probabilities $p_q(\beta | \alpha, \hat{x})$
- Empirical conditional *entropy*
$$U(\hat{x}) = H_q(\hat{x}) = -\sum_{\alpha, \beta} n_q(\alpha, \beta, \hat{x}) \log(p_q(\beta | \alpha, \hat{x}))$$
- $H_q(\cdot)$ quantifies likelihood for unknown stationary ergodic X as $N \rightarrow \infty$

Markov Chain Monte Carlo (MCMC)

- Analogous to heat bath concepts in statistical physics
 - sequence is permuted randomly
 - gradual cool-down \approx stronger pull toward global min
- **Theorem:** output of algorithm converges to \hat{x}_{MDL} in limit of large runtime



Performance [x Bernoulli, N=10,000]



Challenges

- Tuning our MCMC solver
- MCMC would benefit from more runtime
- More sophisticated algorithms (mixtures?)
- Application-specific families of priors (e.g., images)
- Rigorous theoretical justification for $\text{MSE} = 2\text{MMSE}$
- **Download our software!!**

people.engr.ncsu.edu/dzbaron/software/UCS_BaronDuarte

THE END